

Vector
Spaces
(Section
7.9)

Linear
Independence

Inner Product
Spaces

Orthogonal
Basis

Examples of
Vector
Spaces

Vector Space
of Matrices

Vector Space
of
Polynomials

Inner Product
and Norm of
Functions

Lecture 2

ECE 278 Mathematics for MS Comp Exam

- The rules for matrices are a special case of a **vector space**.
- The linear transformations described by finite-size matrices are a subset of all possible linear transformations defined in a **real n -dimensional vector space \mathbb{R}^n** .
- A **vector** in this space is simply an ordered n -tuple of real numbers.
- Vectors in \mathbb{R}^2 can be defined on a plane.
- Vectors in \mathbb{R}^3 are common in physics and computer graphics.
- **Signal space** to be studied later is a powerful vector space that enables a unified treatment of many mathematical concepts.

- When the **vector** is an ordered n -tuple of complex numbers, then the space is a **complex vector space**
- Properties of vectors in vector spaces are a natural extension of the properties for numbers, which are called scalars in the context of vectors, (See Section 7.9 for a list axioms)
- A complex number is regarded as a scalar in a complex vector
- The same complex number can be regarded as a vector with two components (real and imaginary) in a real vector space

- A linear combination of vectors \mathbf{a}_i and scalars c_i can be written as

$$c_1\mathbf{a}_1 + c_2\mathbf{a}_2 + \cdots + c_m\mathbf{a}_m$$

- The set of vectors $\{\mathbf{a}_i\}$ is **linearly independent** if the equation

$$c_1\mathbf{a}_1 + c_2\mathbf{a}_2 + \cdots + c_m\mathbf{a}_m = \mathbf{0} \quad (1)$$

implies that all the coefficients are zero where $\mathbf{0}$ is the zero vector.

- Otherwise if (1) also holds with some scalars not equal to zero, the vectors are **linearly dependent** with one or more vectors being a linear combination of the other vectors
- The vector space is **n-dimensional** if it contains n linearly-independent vectors
- That set is called a **basis**
 - there is **no requirement** that the set of linearly-independent vectors that form a basis is pairwise orthogonal—to be defined on the next slide

- For a real vector space \mathbb{R}^n with the vectors regarded as column vectors the product

$$\mathbf{a}^T \mathbf{b}$$

is called the **inner product**

- It is commonly written in several forms

$$\mathbf{a}^T \mathbf{b} = (\mathbf{a}, \mathbf{b}) = \mathbf{a} \cdot \mathbf{b} = [a_1, \dots, a_n] \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix} = \sum_{i=1}^n a_i b_i + \dots + a_n b_n$$

- Vectors whose inner is zero are called **orthogonal**
- The length or **norm** of a vector $\|\mathbf{a}\|$ is defined by

$$\|\mathbf{a}\| = \sqrt{\mathbf{a} \cdot \mathbf{a}}$$

- A vector of unit norm is called a **unit vector**

- For a real vector space \mathbb{C}^n with the vectors regarded as column vectors the product

$$\mathbf{b}^H \mathbf{a}$$

is defined as the **inner product**

- Expressed as

$$[b_1^*, \dots, b_n^*] \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} = \sum_{i=1}^n a_i b_i^* + \dots + a_n b_n^*$$

- The **norm** is defined by

$$\|\mathbf{a}\| = \sqrt{|\mathbf{a}|^2}$$

where

$$|\mathbf{a}|^2 = \mathbf{a}^H \mathbf{a} = \sum_{i=1}^n a_i a_i^* + \dots + a_n a_n^* = \sum_{i=1}^n |a_i|^2$$

- The term $|a_i|^2$ is the **energy** in the vector.

- Recall that any set of n linearly-independent vectors forms a basis for an n -dimensional vector space

$$\mathbf{a}^T \mathbf{b}$$

is called the **inner product**

- When b is a unit vector, the inner product is the **projection** of the vector a onto the vector b
- An orthogonal basis is one for which the set of linearly-independent vectors are pairwise orthogonal.
- An orthonormal basis is one for which each basis vector has unit norm
- A set of n orthogonal vectors can be constructed from a set of n linearly-independent vectors using the ***Gram-Schmidt procedure***.

- Start with one vector. Normalize.
- Project onto second vector. This value is the common part.
- Subtract the common part to produce a second orthogonal vector. Normalize.
- Repeat for each vector projecting out the parts that are common to the other vectors to produce orthogonal basis.

- A set of linearly independent real two-by-two matrices form a four dimensional vector space.
- One **specific** orthonormal basis is

$$\mathbf{B}_{11} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathbf{B}_{12} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \mathbf{B}_{21} = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \quad \mathbf{B}_{22} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

because **any** two-by-two matrix \mathbf{A} can be written as a linear combination of the basis matrices weighted by scalars such that

$$\mathbf{A} = a_{11}\mathbf{B}_{11} + a_{12}\mathbf{B}_{12} + a_{21}\mathbf{B}_{21} + a_{22}\mathbf{B}_{22}$$

- The set of all constant, linear and quadratic polynomials in x taken together forms a vector space of dimension 3 with a basis

$$[1, x, x^2]$$

- Note that this space is not \mathbb{R}^3
- Each basis “vector” is now considered a **function**—not a list of components
- If a vector space V contains a linearly-independent set of n vectors for every n no matter how large, then V is infinite-dimensional.
- **Signal space** is an infinite-dimensional vector space (either real or complex) that can express all continuous function on a fine interval $[a, b]$ as a linear combination of basis functions
- Common examples from other courses:
 - Fourier series
 - Sampling theorem

- The set of all complex-valued continuous functions on interval $0 \leq t \leq T$ is a complex vector space.

- On this space, we can define an inner product

$$\mathbf{a} \cdot \mathbf{b} \doteq \int_0^T a(t)b^*(t)dt$$

- With the norm given by

$$\|\mathbf{a}\| = \sqrt{\int_0^T |a(t)|^2 dt}$$

- Construct an orthonormal basis for the space over the interval $[0, 1]$ spanned by the functions: $x_1(t) = 1$, $x_2(t) = \sin(2\pi t)$, and $x_3(t) = \cos^2(2\pi t)$.

- **Solution**

The basis functions can be determined using the *Gram-Schmidt procedure*.

- The function $x_1(t) = 1$ is already normalized so $\psi_1(t) = x_1(t) = 1$.
- Then project $x_2(t)$ onto $\psi_1(t)$

$$\int_0^1 (1) \sin(2\pi t) dt = 0$$

indicating that $x_2(t)$ is orthogonal to $\psi_1(t) = 1$.

- Normalizing $x_2(t)$ gives

$$\|x_2(t)\| = \sqrt{\int_0^1 \sin^2(2\pi t) dt} = \frac{1}{\sqrt{2}}$$

so that $\psi_2(t) = \sqrt{2} \sin(2\pi t)$.

- To determine the last basis function, express $\cos^2 [2\pi t] = \frac{1}{2} (1 + \cos [4\pi t])$.

- Projecting this function onto the other two functions gives

$$x_3(t) \cdot \psi_1(t) = \int_0^1 (1) \cdot \frac{1}{2} (1 + \cos [4\pi t]) dt = \frac{1}{2}$$

indicating that the “DC” component of $x_3(t)$ is the same as $\psi_1(t)$.

- Repeating for $\psi_3(t)$, we have

$$x_3(t) \cdot \psi_2(t) = \int_0^1 \sqrt{2} \sin [2\pi t] \cdot \frac{1}{2} (1 + \cos [4\pi t]) dt = 0$$

indicating that $x_3(t)$ is already orthogonal to $\psi_2(t)$.

- Thus the component of $x_3(t)$ that is orthogonal to both $\psi_1(t)$ and $\psi_2(t)$ is $\cos [4\pi t]$.
- Normalizing as before we have $\psi_3(t) = \sqrt{2} \cos (4\pi t)$.
- This completes the solution.