

## Vector calculus in (almost) one page.

You are expected to know the following operators and formulas. We use Cartesian coordinates  $\mathbf{r} = \mathbf{x} = (x, y, z) = (x_1, x_2, x_3)$ . We write the vectors  $\mathbf{a}$  and  $\mathbf{b}$  as  $\mathbf{a} = (a_1, a_2, a_3)$  and  $\mathbf{b} = (b_1, b_2, b_3)$ ;  $f(\mathbf{x})$  is a scalar function of  $\mathbf{x}$  and  $\mathbf{u}(\mathbf{x}) = (u_1, u_2, u_3)$  is a vector function of  $\mathbf{x}$ .

**Dot product:**  $\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$ . The dot product of two vectors is a *scalar*.

**Cross product:**  $\mathbf{a} \times \mathbf{b} = (a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1)$ . The cross product of two vectors is a *vector*.

**Gradient:**

$$\nabla f = \left( \frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \frac{\partial f}{\partial x_3} \right)$$

The gradient of a scalar function is a *vector*.

**Divergence:**

$$\nabla \cdot \mathbf{u} = \frac{\partial u_1}{\partial x_1} + \frac{\partial u_2}{\partial x_2} + \frac{\partial u_3}{\partial x_3}.$$

The divergence of a vector function is a *scalar*.

**Curl:**

$$\nabla \times \mathbf{u} = \left( \frac{\partial u_3}{\partial x_2} - \frac{\partial u_2}{\partial x_3}, \frac{\partial u_1}{\partial x_3} - \frac{\partial u_3}{\partial x_1}, \frac{\partial u_2}{\partial x_1} - \frac{\partial u_1}{\partial x_2} \right).$$

The curl of a vector function is a *vector*.

**Differentials:**

$$df = \frac{\partial f}{\partial x_1} dx_1 + \frac{\partial f}{\partial x_2} dx_2 + \frac{\partial f}{\partial x_3} dx_3.$$

**Divergence theorem:**

$$\int_V \nabla \cdot \mathbf{u} dV = \int_S \mathbf{u} \cdot \mathbf{n} dS,$$

where  $\mathbf{n}$  is the unit vector oriented outward from the volume  $V$ .

**Stokes' theorem:**

$$\int_S \nabla \times \mathbf{u} \cdot \mathbf{n} dS = \int_C \mathbf{u} \cdot d\mathbf{l},$$

where  $C$  is any curve bounding the open surface  $S$ .

**Show that:** given  $\mathbf{a} = (2x, 3xy, 0)$ ,  $\mathbf{b} = (2, x, 0)$  and  $f = 3xy^2$ ,  $\mathbf{a} \cdot \mathbf{b} = 4x + 3x^2y$ ,  $\nabla \cdot \mathbf{a} = 2 + 3x$ ,  $\mathbf{a} \times \mathbf{b} = (0, 0, 2x^2 - 6xy)$ ,  $\nabla \times \mathbf{a} = (0, 0, 3y)$ ,  $\nabla f = (3y^2, 6xy, 0)$ ,  $\nabla \times f = \text{absurd}$ .

**Summation convention:** The right way to do vector calculus is using suffices. The vector  $\mathbf{a}$  is written as  $a_i$  and repeated indices are summed over. The above operators become

$$\mathbf{a} \cdot \mathbf{b} = a_i b_i; \quad [\mathbf{a} \times \mathbf{b}]_i = \epsilon_{ijk} a_j b_k.$$

where  $\epsilon_{ijk} = 1$  if  $(i, j, k)$  are an even permutation of  $(1, 2, 3)$ ,  $-1$  if they are an odd permutation and  $0$  otherwise.

Treating the gradient operator as the vector  $\nabla$ , which is  $\partial_i$  in suffix notation, the other equations become

$$[\nabla f]_i = \frac{\partial f}{\partial x_i}; \quad \nabla \cdot \mathbf{u} = \frac{\partial u_i}{\partial x_i}; \quad [\nabla \times \mathbf{u}]_i = \epsilon_{ijk} \frac{\partial u_k}{\partial x_j}; \quad dP = \frac{\partial P}{\partial x_i} dx_i.$$

This is the only way to do tensors, which have two or more free suffices.